

Finitary semantics of linear logic and higher-order model-checking

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Model-checking higher-order programs

A well-known approach in verification: **model-checking**.

- Construct a **model** \mathcal{M} of a program
- Specify a **property** φ in an appropriate **logic**
- Make them **interact**: the result is whether

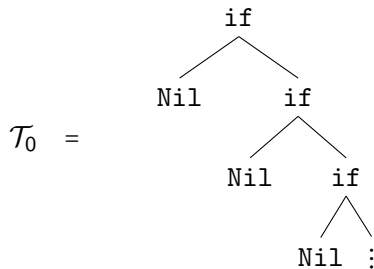
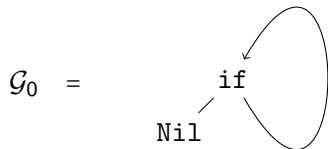
$$\mathcal{M} \models \varphi$$

When the model is a word, a tree... of actions: translate φ to an **equivalent automaton**:

$$\varphi \mapsto \mathcal{A}_\varphi$$

Model-checking higher-order programs

Model-checking of MSO over graphs is well-known: we can **decide whether** $\mathcal{G} \models \phi$ (amounts to solving a finite parity game).



Graph unfolding \iff **regular** tree.

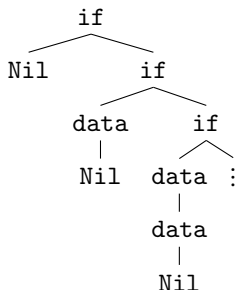
Model-checking higher-order programs

For **functional** programs (i.e. a function can have a function as input), with **recursion** (Haskell, OCaml, Javascript, Python...), \mathcal{M} is a **higher-order tree**.

Example:

```
    Main      = Listen Nil
    Listen x  = if end then x else Listen (data x)
```

modelled as



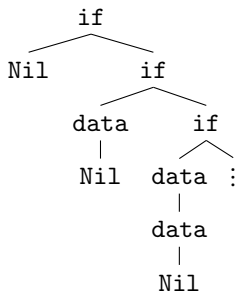
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How to represent this tree finitely?

Model-checking higher-order programs

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over which we run

an **alternating parity tree automaton** (APT) \mathcal{A}_φ

corresponding to a

monadic second-order logic (MSO) formula φ .

(**safety**, **liveness** properties, etc)

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Can we **decide** whether a higher-order tree satisfies a MSO formula?

Higher-order recursion schemes

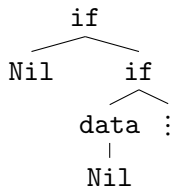
Higher-order recursion schemes

```
Main      = Listen Nil
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is abstracted as

$$\mathcal{G} = \begin{cases} S & = L \text{ Nil} \\ L x & = \text{if } x \text{ (L (data } x \text{))} \end{cases}$$

which produces (how ?) the higher-order tree of actions



Higher-order recursion schemes

$$\mathcal{G} = \begin{cases} S & = L \text{ Nil} \\ L x & = \text{if } x (L (\text{data } x)) \end{cases}$$

Sort of **deterministic higher-order grammar** providing a **finite** representation of higher-order trees.

Rewrite rules have (higher-order) **parameters**.

“Everything” is **simply-typed**.

Rewriting produces a **tree** $\langle \mathcal{G} \rangle$.

Higher-order recursion schemes

$$\mathcal{G} = \begin{cases} S & = & L \text{ Nil} \\ L \ x & = & \text{if } x \ (L \ (\text{data } x) \) \end{cases}$$

Rewriting starts from the **start symbol** S:

$$S \quad \rightarrow_{\mathcal{G}} \quad \begin{array}{c} L \\ | \\ \text{Nil} \end{array}$$

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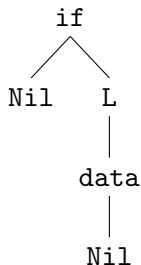
L
|
Nil

$\rightarrow_{\mathcal{G}}$

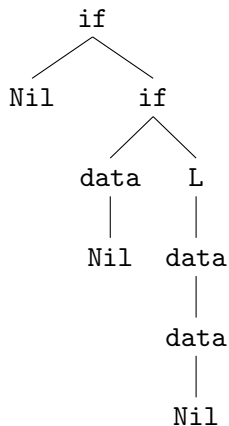
if
/ \
Nil L
|
data
|
Nil

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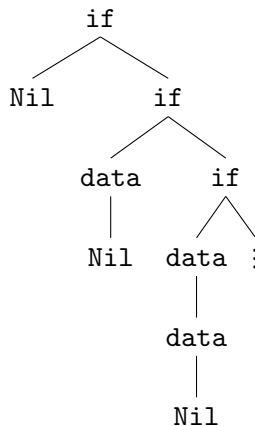


Higher-order recursion schemes

$$\mathcal{G} = \begin{cases} S & = L \text{ Nil} \\ L x & = \text{if } x (L (\text{data } x)) \end{cases}$$

$\langle \mathcal{G} \rangle$ is an infinite
non-regular tree.

It is our model \mathcal{M} .



Higher-order recursion schemes

$$\mathcal{G} = \begin{cases} S & = \text{L Nil} \\ L x & = \text{if } x (\text{L (data } x \text{)}) \end{cases}$$

HORS can alternatively be seen as **simply-typed** λ -terms with

free variables of **order at most 1** (= tree constructors)

and

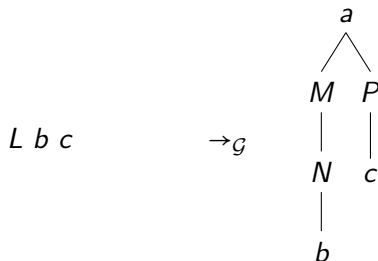
simply-typed recursion operators $Y_\sigma : (\sigma \rightarrow \sigma) \rightarrow \sigma$.

Here : $\mathcal{G} \Leftrightarrow (Y_{o \rightarrow o}(\lambda L. \lambda x. \text{if } x (\text{L (data } x \text{)}))) \text{ Nil}$

Higher-order recursion schemes

In general, **many reductions** could be used to compute (prefixes of) $\langle \mathcal{G} \rangle$:

$$L x y = a (M (N x)) (P y)$$



$\langle \mathcal{G} \rangle$ is computed by the **head reduction** \rightarrow_g^∞ , which reduces **coinductively** the rules.

Higher-order model-checking

$\langle \mathcal{G} \rangle$ is computed using an infinite amount of **substitutions** and of **rule rewritings**:

$$S \rightarrow_{\delta} \rightarrow_{\beta}^* \rightarrow_{\delta} \cdots \rightarrow_{\beta}^* \rightarrow_{\delta} \cdots \langle \mathcal{G} \rangle$$

We want to **decide whether** $\langle \mathcal{G} \rangle \models \phi$: we need to “backtrack” ϕ coinductively along the reduction.

We design **denotational models** reflecting on terms the action of the automaton \mathcal{A}_{ϕ} corresponding to ϕ :

- the denotation of a term reflects whether it satisfies ϕ ,
- usual invariance under β -reduction (**inductive backtracking**),
- invariance under δ -reduction (**coinductive backtracking**).

Alternating tree automata

Alternating parity tree automata

For a MSO formula φ ,

$$\langle \mathcal{G} \rangle \models \varphi$$

iff an equivalent APT \mathcal{A}_φ has a run over $\langle \mathcal{G} \rangle$.

APT = **alternating** tree automata (ATA) + **parity** condition.

Alternating tree automata

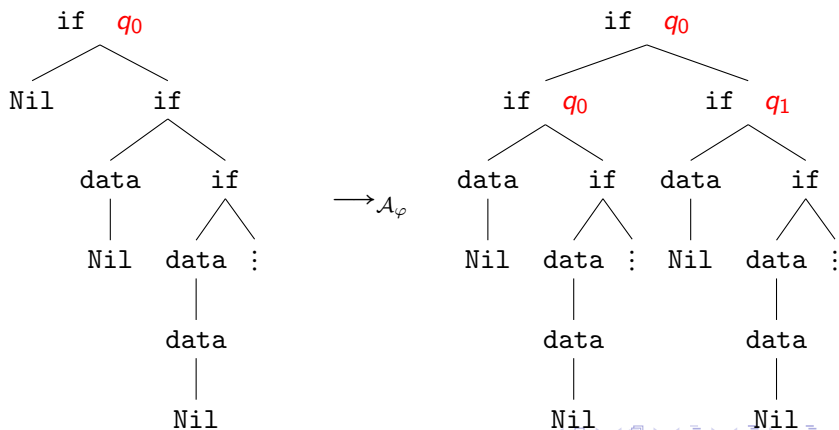
ATA: **non-deterministic** tree automata whose transitions may **duplicate** or **drop** a subtree.

Typically: $\delta(q_0, \text{if}) = (2, q_0) \wedge (2, q_1)$.

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This infinite process produces a **run-tree** of \mathcal{A}_φ over $\langle \mathcal{G} \rangle$.

It is an infinite, **unranked** tree.

Alternating tree automata and linear logic

$$A \rightarrow B = !A \multimap B$$

A program of type $A \rightarrow B$

duplicates or drops elements of A

and then

uses **linearly** (= once) each copy

Just as alternating automata!

Alternating tree automata and linear logic

$$A \rightarrow B = !A \multimap B$$

We obtain finitary semantics (Scott semantics): set $\llbracket o \rrbracket = Q$.

$$!A = \mathcal{P}_{fin}(A)$$

$$\llbracket o \rightarrow o \rrbracket = \mathcal{P}_{fin}(Q) \times Q$$

$$\{q_0, q_0, q_1\} = \{q_0, q_1\}$$

Order closure

Alternating tree automata and linear logic

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Order closure

$$\delta(q_0, \text{if}) = (2, q_0) \wedge (2, q_1)$$

translates as

$$(\emptyset, \{q_0, q_1\}, q_0) \in \llbracket \text{if} \rrbracket$$

which notably implies

$$(\{q_0\}, \{q_0, q_1\}, q_0) \in \llbracket \text{if} \rrbracket$$

Scott semantics and tree automata

These semantics are (prime algebraic) **lattice semantics**, and admit a **greatest fixpoint** (coinductive), which interprets \rightarrow_δ .

The model is parameterized by \mathcal{A}_ϕ . We obtain:

Theorem

$\langle \mathcal{G} \rangle \models \phi$ iff $q_0 \in \llbracket S \rrbracket$ (in the model parameterized by \mathcal{A}_ϕ).

No parity condition $\Rightarrow \phi$ is a **weak MSO formula**.

Corollary: **decidability** for weak MSO.

Parity conditions

Alternating **parity** tree automata

MSO allows to discriminate **inductive** from **coinductive** behaviour.

This allows to express properties as

“a given operation is executed infinitely often in some execution”

or

“after a read operation, a write eventually occurs”.

Alternating parity tree automata

Each state of an APT is attributed a **color**

$$\Omega(q) \in Col \subseteq \mathbb{N}$$

An infinite branch of a run-tree is **winning** iff the **maximal color among the ones occurring infinitely often along it is even**.

A run-tree is **winning** iff all its infinite branches are.

For a MSO formula φ :

\mathcal{A}_φ has a **winning** run-tree over $\langle \mathcal{G} \rangle$ iff $\langle \mathcal{G} \rangle \models \phi$

The coloring comonad

Our work shows that coloring is a **modality**.

It defines a **comonad** in the semantics:

$$\square A = Col \times A$$

which can be composed with $!$, so that

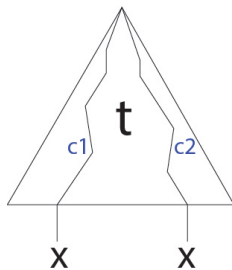
$$\delta(q_0, \text{if}) = (2, q_0) \wedge (2, q_1)$$

now corresponds to

$$(\emptyset, \{(\Omega(q_0), q_0), (\Omega(q_1), q_1)\}, q_0) \in \llbracket \text{if} \rrbracket$$

in the semantics.

Parity conditions



In this setting, t has some type $\Box_{c_1} \sigma_1 \wedge \Box_{c_2} \sigma_2 \rightarrow \tau$.

The color labelling each occurrence is the maximal color leading to it **in the normal form** of t .

On applications, the comonad computes the maximal color (**inductive treatment**).

An inductive-coinductive fixpoint operator

We define an **inductive-coinductive fixpoint operator** on denotations, which composes inductively or coinductively elements of the semantics, according to the current color.

It is a **Conway operator** (cf. Z. Esik's talk).

Theorem (G.-Melliès 2015)

For a MSO formula ϕ , $\langle \mathcal{G} \rangle \models \phi$ iff $q_0 \in \llbracket \mathcal{G} \rrbracket$ (parameterized by \mathcal{A}_ϕ).

Corollary

The higher-order model-checking problem is decidable.

(since the semantics of a recursion scheme induce a **finite parity game**).

The selection problem

Even better: the **selection problem** is decidable.

If \mathcal{A}_ϕ accepts $\langle \mathcal{G} \rangle$,

there is a **higher-order accepting run-tree** of \mathcal{A}_ϕ over $\langle \mathcal{G} \rangle$,

and we can effectively compute a HORS reducing to $\langle \mathcal{G} \rangle$.

(the key: annotate the rules with their denotation).

The selection problem

$$\begin{cases} S & = & L \text{ Nil} \\ L & = & \lambda x. \text{if } x \text{ (L (data } x)) \end{cases}$$

becomes e.g.

$$\left\{ \begin{array}{l} S^{q_0} = L^{\{q_0, q_1\} \rightarrow q_0} \text{ Nil}^{q_0} \text{ Nil}^{q_1} \\ \\ L^{\{q_0, q_1\} \rightarrow q_0} = \lambda x^{\{q_0, q_1\}}. \\ L^{\{q_0\} \rightarrow q_1} = \dots \\ L^{\{q_1\} \rightarrow q_0} = \dots \end{array} \right.$$

Conclusion

- Sort of **static analysis** of **infinitary properties**.
- We lift to higher-order the behavior of APT.
- Coloring is a **modality**, stable by reduction in some sense, and can therefore be added to models and type systems.
- In these finitary semantics, we obtain **decidability** of HOMC and of the selection problem.
- **In the proceedings**: the technical aspects, and an equivalent **intersection type system**.

Thank you for your attention!

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